

Jomdueney

A fall festival held at Treywood castle in Endsearch.

Inspired by events in "The Season of the Owl"©.

- *Jomdueney is a three day game for PC's of any level.*
- *First level PCs may play at 2nd level.*
- *Rules Variant 7.0 is in effect for this game.*
- *2 characters are allowed per person.*
- *Cloning is allowed.*
- *The Fate Point option is in effect.*
- *Special Rules will be on display at Check in.*
- *Treasure limit: Treasure and gold value brought into game may not exceed your experience point total.*

Dates: Oct 2 – 4

Location: Camp Holland (New Location) in Weatherford, TX
1419 Holland Lake Dr., Weatherford, TX 76086

Fee: \$55.00 by Sept 30th for game and meals, \$30 for game only.
If buying meals, payment must be made by Sept 30th

You may make Payments on the Dallas IFGS Website: <http://www.dallasifgs.org/>
Contact Olan Knight (olknight@yahoo.com) for other forms of payment.

Game Ratings

(General ratings. Mini-game ratings will be listed on their sign-up sheets)

Mental:	Fighting:	Physical:	Risk:
9	6	4	7

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Lore:

An ancient castle stands on a hill in a time of half-forgotten legends and whispered myths. The castle is so old it predates human history, and it's rumored to have been sung into shape by a race that disappeared in a blinding spasm of technology and corrupted magic. The castle is so old it's alive and has its own spirit. It's seen so many people memories haunt the walls and ghosts walk the halls. There are things not of this world in the three forest surrounding it—things no one has any explanation for.

This is the home of the legendary Treywoods, a family known for their wealth, wine and power. They're also a family of secrets. Within their castle's crimson and silver walls dwells a mystery that will decide the fate of not only the kingdom of Endsearch but the fate of all Nor'tael.

It's Jomdueney, the harvest festival, the time when the veil between the realms are thinnest. Doorways to other realms have opened, and the Treywoods are welcoming the coming of new friends and allies with a celebration—a ball, games, contests, and merriment for all.

Unfortunately, the veil also thins between the realms of good and evil. There are forces of evil that will stop at nothing to destroy the Treywoods and anything that stands in their way—including other worlds and any allies the Treywoods might make there.

Information on game and schedule:

- We must have a commitment from **at least** 40 people to make this game happen.
- Everyone will both PC and NPC at some point in the game. We will need everyone who is a Safety Officer to fulfill that role at some point.
- This is a world course that will contain multiple line courses in which people can play. These will be posted on game day with explanation of game type, levels etc. on the sign-up sheet. More game info will be forthcoming as we get closer to game date.
- There will be multiple contests running all weekend. See the description below for more on the various contests.
- \$30.00 Game fee covers camping, world course, mini-games, and random events throughout the game. The \$55.00 Game Fee also includes meals.
- If you purchase meals, it includes: catered Lunch and Dinner on Saturday, and breakfast on Sunday. Menu should be posted by Sept. 1st.
- For every mini-game in which you sign up to PC, you must sign up to NPC in another mini-game.
- There will be random events throughout the game we are not going to tell you about until they happen. 😊
- There are a limited number of cabins available. These will be on a first come basis. The cabins have slatted bed frames, so you will need an air mattress etc.
- There are camp sites. Bring your tent and camping gear if you plan to camp at the site. There are 2 cold water showers, flush toilets, water, and power on-site.
- We'll have to wait until we are closer to the game date to determine if the Fire Marshal will allow fire.
- Game staff will be providing water. If you want soft drinks, snacks etc., bring them for yourself in an ice chest with your name on it.
- Bringing ready-made snacks (veggie tray, fruit tray, cookies, marshmallows to roast over the fire, the makings of s'mores etc.) for the castle that everyone can share is encouraged. Please, bring nothing that has to be cooked.
- Game site is less than 5 minutes away from stores and hotels if you do not want to camp.
- Parking will be on-site and secured from the general public.
- Do not leave valuables unattended; please lock your valuables in your car.
- So far we have made a very good impression on the Parks and Recreation department. That is why they are allowing us to use the camp. Please be courteous and clean up after yourself. There may be Parks and Recs people either playing or observing the game, so please make them feel welcome.

Schedule:

Friday Night:

5:00 pm: Check in opens

8:00 pm: Opening Ball

Saturday:

9:00 am: Opening Greetings

10:00 am: Morning Mini-games start

11:00 pm: Magic shop opens

1:00 pm: Lunch

2:00 pm: Afternoon Mini-games start

5:00 pm: Pumpkin Decorating contest

6:00 pm: Dinner

6:30 pm: Bardic and Artwork Contest

Chess Tournament: All day

Weapons Tournament: All day

Puegelsdam Tournament: All day

Sunday:

9:00 am: Breakfast

10:00 am: Hunt / Weapons Tournament / mini-game / Other events

3:00 pm: Leave taking

The Ball

The opening event is a masked ball. If a person does not have a mask, Seth and Brianna have a limited number on hand. At midnight, Brianna will award a very special glass of wine that will bestow the blessings of the shyneri on the winner of the best mask based on general applause.

Contest Prize: 1 additional permanent Life Point

There will be a raffle at the ball for a Divian Mummer's Mask that has been donated by the Abbey of the Mummer's Song. Everyone who enters the ball gets 1 ticket.

Raffle Prize: Mask of the Mummer's Song - Disguise per the Thief ability one time per day at 10th level.

Mini Games

Mini Games have their own treasure awards based on level and risk.

World Course

There will be opportunities to earn gold throughout the event.

Tournaments and Contests

Chess tournament

The Chess Tournament will be run using standard chess rules. Two people play until a winner is decided.

Prizes:

- 1st 500 gold
- 2nd 300 gold
- 3rd 100 gold

Weapons tournament

The Weapons Tournament will be fought in a stair step format. The PC's will be paired up in a random drawing, and their names will be posted on the board. There will be two divisions --- Novice and Expert.

Prizes in each division:

- 1st 500 gold
- 2nd 300 gold
- 3rd 100 gold

Puegelsdam tournament

Puegelsdam is an ancient contest held between two people fighting with staffs on a log. The first person off of the log is the loser.

Prizes:

- 1st 500 gold
- 2nd 300 gold
- 3rd 100 gold

Pumpkin Decorating contest

Pumpkins (not provided) may be carved or decorated. (Please bring your pumpkin already carved or decorated to the game.) The populace will choose the best pumpkins based on general applause.

Prizes:

- 1st 1,000 gold
- 2nd 750 gold
- 3rd 500 gold

Bardic contest

A contest will be held to determine the best bard at the event. Contestants may perform any artistic piece, song, story, poem etc... and the winners will be chosen by the populace.

Prizes:

- 1st 1,000 gold
- 2nd 750 gold
- 3rd 500 gold

Art contest

Throughout the day, there will be a display of artwork produced by the populace and entered into the competition. This can be any piece such as jewelry, weapons, painting, needlework etc. Basically any handmade item. During Dinner, everyone will have the chance to vote on the pieces to determine the winners.

Prizes:

1st 1,000 gold

2nd 750 gold

3rd 500 gold

Current slate of Mini-Games:

Lost Soul

By Paula Hopkins

A dark game bordering on horror

Risk: 7 of failure, mental: 7, Fighting: 5

Split line 1-3, 3-5, 5-7, or 7-9

Rescue Me

By Paula Hopkins

For 3 to 4 person teams.

Any levels allowed 1st -8th

Teams will travel in similar level groups such as 1-4, 4-6, 5-7 etc.

Risk: 6 Mental: 6.5 Fighting: 5/7 Depends on the mental

Quest for the Druid's Staff

By David Spence

Light heroic

Mental: Low Physical: Low Fighting: High Risk: Low

Levels: 1-3, 4-6

Additional Games TBA

Address of the Game Site:

1419 Holland Lake Road

Weatherford, TX 76086

A map to the game site is available from the website.

A map of nearby restaurants and hotels are also available from the website.

Nearby Hotels

Americas Best Value Inn - Weatherford

+1-800-230-4134

\$65+

1110 Fort Worth Highway, Weatherford, TX 76086

La Quinta Inn & Suites Weatherford - Weatherford

+1-800-997-5148

\$80+

1915 Wall St., Weatherford, TX 79068

Sleep Inn & Suites

+1-800-997-5149

\$65+

1911 Wall St., Weatherford, TX 76086

Holiday Inn Express & Suites

+1-800-230-4134

\$80+

850 East I 20, Weatherford, TX 76087

Quality Inn & Suites

+1-800-997-5148

\$76+

2500 South Main St., Weatherford, TX 76087

Comfort Suites

+1-800-997-5149

\$45+

210 Alford Dr., Weatherford, TX 76086

Candlewood Suites Weatherford - Weatherford

+1-800-230-4134

\$50+

215 Alford Dr., Weatherford, TX 76087

Fairfield Inn & Suites Weatherford

+1-800-997-5148

\$60+

175 Alford Dr., Weatherford, TX 76087

Hampton Inn

+1-800-997-5149

\$84+

2524 South Main, Weatherford, TX 76087

Weatherford Heritage Inn

1-817-594-7401

1927 Santa Fe Dr.

Weatherford, TX 76086